



**INTERNATIONAL FEDERATION
OF AESTHETIC GROUP GYMNASTICS**



**IFAGG COMPETITION RULES
SHORT PROGRAM
junior and senior category**

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Table of contents

1. SHORT PROGRAM.....	1
1.1. General idea of AGG Short Program	1
1.1.2. The Length of the Short Program	1
1.1.3. Music	1
1.2 Competition Area.....	2
1.3 Dress of Gymnasts.....	2
1.4 Discipline	2
1.4.1. Doping	2
1.4.2. Discipline of the Gymnasts and Coaches	3
2. TECHNICAL VALUE	3
2.1. Characteristics of balances	3
2.2. Characteristics of jumps and leaps	3
2.3. Characteristics of body movements	3
2.4 List of required technical elements.....	4
2.5 Evaluation of Technical Value	5
3. ARTISTIC VALUE.....	5
3.1. Required artistic components of the composition.....	5
4. EXECUTION	7
4.1 Execution Requirements	7
4.2 Evaluation of Execution.....	8

1. SHORT PROGRAM

1.1. General idea of AGG Short Program

The aim of the short program is to show the gymnasts AGG-technique, bilateral muscle work and physical capabilities. Short program offers an easy way to enter AGG-sports.

- Every two years the same musical (theme) style for every group.
- Required technical elements (list of required elements, two years the same)
- The whole composition has to be like series of different movement groups
- Bilateral work (body movements, jumps and balances -> see list of required elements)
- No lifts
- No acrobatic elements

1.1.2. The Length of the Short Program

The permitted length of the short program is 1 min 30 sec – 1 min 45 sec

Timing will start from the beginning of the first movement after the group has taken the starting position on the competition carpet. Timing will stop as soon as all gymnasts are completely motionless.

→ Penalty by Head Judge of AV: - 0,1 for each additional or missing full second.

A group's entrance to their starting positions must not take too long, be accompanied by music, or include any extra movements.

→ Penalty by Head Judge of AV (proposal from the majority of AV judges): - 0,3 for a group entrance that takes too long, is accompanied by music, or includes extra movements.

1.1.3. Music

In the short program there is the same musical (theme) style for every group which changes every two years. Theme of the music in 2017–2019 is tango. The choice of music is free, but it needs to show and support the theme clearly. It can be interpreted by one or several instruments. Voice(s) and words are allowed. The music must be unified and complete without interruptions with clear and well-defined structure and it must be appropriate for the gymnasts' age category. Disconnected musical fragments or irregular sound effects are not permitted. A short signal may sound before the music. Short musical introduction without movement is permitted.

→ Deduction of AV: 0,1/each time for the poor connection of music or irregular sound effects causing a fragmented musical structure.

There must be a single piece of music recorded on a high quality CD and/or provided in another electronic format as requested by the organizers.

The following information must be clearly marked in English on the CD or the accompanying electronic music file:

- club name/ group name
- country of the group
- competition category
- length of music.

The name(s) of the composer(s) and the title of the music must be provided for the organizers if requested.

The exercises have to be performed in their totality with a musical accompaniment.

When the incorrect music is played, it is the responsibility of the group to stop the routine immediately. The group will restart their routine as soon as the correct music begins.

A group may repeat the routine only in "force majeure" situations such as an accident or mistake caused by the organizers (i.e. the electricity shut off, a sound system error, etc.). Judge Responsible/Superior Jury/Head Judges of Panels must approve the repetition of the routine.

1.2 Competition Area

The size of the competition carpet is 13 m x 13 m including the borderline. The borderline must be marked clearly and be at least 5 cm wide.

→ Penalty by Head Judge of EXE: 0,1 for each touching the floor outside the borderline

1.3 Dress of Gymnasts

The competition dress of a group must be a leotard or a unitard with or without a skirt with aesthetic appeal appreciating the spirit of competitive sport. Competition dress must be identical (material and style) and the same color for all members of the group. However, if the competition dress is made of a patterned material, some slight differences due to the cut may be tolerated.

Gymnasts may perform their exercises in bare feet or in toe shoes.

A correct competition dress must be made of a non-transparent material with the exception of the sleeves, neckline and the part of the legs below the fold of the crotch. The neckline of the leotard must not be lower than the top of the breasts in the front and the bottom of the shoulder blades in the back. The cut of the skirt must be long enough to cover the groin in the front and the glutei in the back.

It is permitted to include:

- tights down to the ankles, over or under the leotard
- small decorations on the competition dress /skirt (such as ribbons, rhinestones, rosettes etc.), which must always be aesthetic and not disturb the execution of the routine
- small hair decoration (maximum size approximately 5x10 cm, height max 1 cm)
- make-up that is moderate, aesthetic and supports the theme of the routine
- skin colored bandages and support tapes.

The competition dress may not prevent seeing the movements clearly or disturb the evaluation of the execution. Hair decorations, make-up and gymnastics toe shoes are also part of the competition dress. A small emblem with the team's national flag can be displayed on the outside of the upper left arm of each team member.

For permitted emblem, see IFAGG General Rules.

It is forbidden to include:

- hats or any other headgear
- separate decorations on the wrists, ankles and/or neck
- pants.

-> Penalty by Head Judge of AV (proposal from the majority of AV judges): -0,1 for one gymnast and -0,2 for two or more for dress not conforming to the regulations.

-> Penalty by Head Judge of AV (proposal from the majority of AV judges): -0,1 for each lost item (hair decoration, toe shoes etc.).

The competition dress cannot hurt/insult any religion, nationality or express a political attitude/opinion.

→ Penalty by Head Judge of AV (proposal from the majority of AV judges): -0,3 for dress hurting/insulting religion, nationality or expressing a political attitude/opinion.

1.4 Discipline

1.4.1. Doping

See IFAGG General Rules.

As a condition for participating in IFAGG events, a person must follow the anti-doping rules. All gymnasts, coaches, assistants of the gymnasts, and officials are required to become familiar with the doping rules.

Information about the banned substances and methods can be found from the WADA pages:

<http://www.wada-ama.org/>

1.4.2. Discipline of the Gymnasts and Coaches

All the teams must be present and perform their routine at the official training.

If the group does not participate in the official competition training, they are prohibited from competing in that competition (except for extenuating circumstances and only when approved by Judge Responsible/IFAGG Council).

For other discipline regulations see IFAGG Discipline Code.

2. TECHNICAL VALUE

The technical value consists of 12 required elements (technical combinations of body movements, jumps and leaps, balances and pirouettes) which are same for every team. Every team must perform the technical elements as instructed in the list of required elements. Executing elements NOT as in the list, the element will be automatically counted as zero [0] points.

Short programs idea is to show AGG technique, bilateral muscle work, physical capabilities and different types of AGG technical combinations.

There are all together 12 required elements á 0,5 points. Maximum value for technical elements is $12 \times 0,5 = 6,0$.

2.1. Characteristics of balances

Balances must be performed clearly and have the following characteristics:

- shape is fixed and well-defined during the balance ("photo")
- sufficient height of the lifted leg
- good control of the body during and after the balance.

2.2. Characteristics of jumps and leaps

Jumps and leaps must have the following characteristics:

- shape fixed and well-defined during the flight
- shape fixed and well-defined during the rotation of the turning jump or leap
- good elevation during the jump or leap
- good control of the body during and after the jump or leap
- landing must be light and soft.

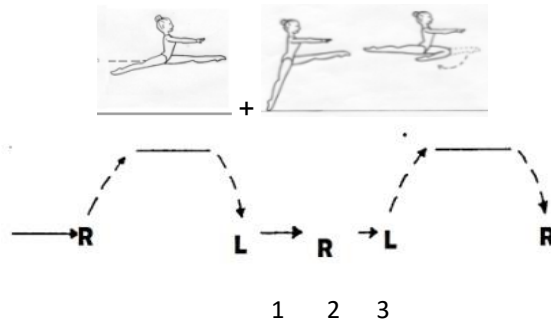
2.3. Characteristics of body movements

Body movements must have the following characteristics:

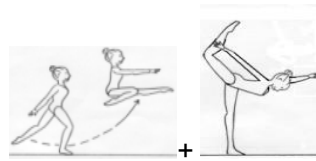
- Aesthetic group gymnastics is composed of stylized and natural total body movements where the hips form the basic movement center.
- A movement performed with one part of the body is reflected throughout the entire body.
- All body movements series must be performed fluently and underline continuity from one movement to the next as if they were created by the previous movement and can be performed with arm movements (swings, pushes, waves, figure eights, etc.) or different kind of steps (rhythmic steps, walking, running, etc.).

2.4 List of required technical elements

1. Leap series: split leap (left leg front) + stag leap (right leg front)



2. Jump + balance: cossack jump (left leg front) + one step + penché back leg bended (right leg up, left leg support) -> one supporting step with right foot between the jump and the balance

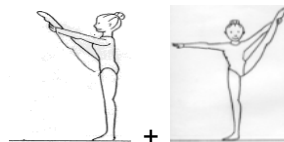


3. Jump + body movement series (BMS): stag jump from both feet with twisting of the body (right leg front) + B series of the body movements one of which is side wave



+ B series of the body movements one of which is side wave

4. Balance series: front balance (right leg front) with hand/s support + one step + side balance (left leg up) with left hand support (changing supporting leg between the balances, no movement from the body, both legs straight)

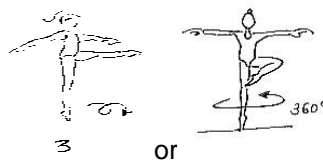


5. Balance + body movement series: side balance on the knee (left leg up) + B series of the body movements (lunge, bending side to the right, release) showing different level (levels free of choice)



+ B series of the body movements (lunge, bending side to the right, release) showing different level

6. Pirouette/pivot 360° : free leg front 90 (with or without hand support) or passé position



7. B-Body movement serie: three body movements free of choice with changing the formation
8. A-Body movement serie: including 1 swing + left side bending
9. A-Body movement serie: including one of which is contraction
10. B-Body movement serie: including any total wave, side swing + lean
11. B-Body movement serie: including back bending + twisting + front bending, showing different levels and turns
12. B-Body movement serie: including moving body movement serie free of choice

Note! The order of required technical elements inside of the composition is free.

2.5 Evaluation of Technical Value

The whole group must perform the Technical Elements with good quality or it cannot be considered as a difficulty of the Technical Value. Technical elements must be executed at the same time, in canon or within a short period of time.

Every element has the same value and every team is showing the same elements. Judges give points from each element regarding how the team is executing the element. The whole team must execute all elements.

Regarding to execution of the element, it can be evaluated as following:

0,5 points: the element is clean, it shows correct technique and there are no mistakes in the execution of the element

0,3 points: there are minor errors in executing the technique and it is not perfectly clean

0,1 point: the team has problems showing the correct technique and in its execution, but the judge can recognize the element clearly

0 points: the element not done by whole group, there are major mistakes in executing the element, judge cannot recognize the element

3. ARTISTIC VALUE

The philosophy of Aesthetic Group Gymnastics is founded on harmonious, rhythmic and dynamic movements performed with the natural use of strength and show continuity and fluency. Aesthetic Group Gymnastics is composed of stylized and natural total body movements where the hips form the basic movement center.

The theme/ musical style is same for every team competing with short program. Artistic value judges will evaluate how the team is showing and supporting the theme throughout the routine with AGG technique.

Maximum points for Artistic value is 4,0

3.1. Required artistic components of the composition

1. Music and style 1,5

Value 0,3 - music and style is expressed through elements

- During the whole routine 0,3
- During most of the routine 0,2
- During half of the routine 0,1
- Music and style is not expressed clearly 0

Value 0,3 - rhythm of the movement

- Variation in the tempo of the composition must be clear. The structure of the composition has to show fast and slow parts and the gymnasts must be able to perform in different tempos during the routine.

Value 0,3 - movements, partner work, dress etc. is suitable for music & style and express the music & style

- Supports the music and style during the whole routine 0,3
- Mostly ok 0,2
- Partly ok 0,1
- Music and style is not expressed clearly 0

Value 0,3 - style is suitable for the team, the team is expressing the style clearly with their execution

- During the whole routine 0,3
- During most of the routine 0,2
- During half of the routine 0,1
- Music and style is not expressed clearly 0

Value 0,3 - elements are part of the composition style, the style of the composition continues from the beginning to the end throughout all required elements and other parts of the program (i.e. partner work, special foot work, short dance part etc.)

- During the whole routine 0,3
- During most of the routine 0,2
- During half of the routine 0,1
- Music and style is not expressed clearly 0

2. Fluency and dynamics, value 1,0

0,2 - elements go with the music, all movements according to the music

0,2 - the team shows different dynamics

0,2 - tempo changes between elements

0,2 - fluency throughout the composition

0,2 - fluent placing of the elements in the composition, not all jumps in the beginning, not all balances directly after each other etc.

3. Co-operation, value 1,0

0,2 - using pairs and trios

0,2 - group movements

0,2 - co-operation in element series

0,2 - unity

0,2 - co-operation with the audience: visibility, expression of the music and style

4. Formations, value 0,5

0,1 - creating new formations with/during the required TV elements

0,1 - using the carpet

0,1 - 5 formations

0,1 - use of different levels and directions

0,1 - variety of making formations

3.3. Deductions and penalties

- Deductions from music

The music must form a unity. The music has to show clearly the theme. If the music is composed of different musical pieces, the different themes and modes must be linked together and their coexistence must have maximum unity possible). Monotonous background music is not allowed. A stop in the music or the poor linking between two musical themes is not authorized. The quality of the music dubbing/editing must be appropriate. Music cannot end before or after the last movement of the gymnasts. The music must not end by breaking off abruptly.

- | | |
|---|-------------------|
| ▪ poor linking of music | - 0,1 / each time |
| ▪ disconnected additional effects | - 0,1 / each time |
| ▪ music stops before or after last movement | - 0,1 |
| ▪ music ends by breaking off abruptly | - 0,1 |
| ▪ music does not fit to theme | - 0,2 |

- **Deduction from error in the composition**
An error in the composition is any part of the program that disturbs and/or breaks the unity of the composition. These kinds of errors could be e.g. poorly connected or performed lifts or pre-acrobatic elements, poor or illogical connection of elements of composition (e.g. ordinary running, a situation where one gymnast is using a different leg than the others during the same movement)
 - error in the composition - 0,1 / each time
 - poorly connected movement
 - illogical connection between elements/parts
 - the same formation is overused or too much time in the same formation
 - static of gymnast (during collaboration)
 - lift, pyramid and collaboration are overused
 - fixed upside down vertical position of head–shoulders–hips – line during the elements

- **Penalty from forbidden movement or lift**
 - Forbidden movement / lift - 0,5 / each movement / lift

- **Penalty from religion/ nationality/ political insults**
The music, composition and competition dress must be aesthetic and must not hurt/insult any religion, nationality or express a political attitude/opinion.
 - Religion/ nationality/ political insults - 0,3

- **Penalty from the group entrance**
See Generalities: The length of the competition program
 - Group entrance is accompanied by music or extra movements or takes too long time - 0,3

- **Penalty from unaesthetic dress or dress not conforming to the regulations**
See Generalities: dress of gymnasts
 - For one gymnast - 0,1
 - For 2 or more gymnasts - 0,2
 - Lost items (hair decoration, toe shoes etc.) -0,1 / each lost item

- **Penalty from the length of the competition program**
See Generalities: The length of the competition program
 - additional or missing seconds - 0,1 / second

4. EXECUTION

4.1 Execution Requirements

- 1 The execution must be unified and synchronized.
- 2 All team members must perform the same elements with the same or equal degrees of difficulty either simultaneously, successively or within a short period of time.
- 3 The technique of Aesthetic Group Gymnastics must be predominant. All movements and movement combinations must be performed by total movement technique where changes from one body movement or formation to another must be fluent. In total movement technique, the leading movement is reflected in every part of the body when the movement flows from the center of the body, or backwards through the hips. The movements are tied together in a way that the flow continues from one movement to the other.
- 4 The execution must show good technique, good extensions, accuracy of movements, variations in the use of muscular tension, relaxation and strength and preciseness of formations and transitions.
- 5 The execution must show good posture, co-ordination, balance, stability and rhythm.
- 6 The execution must show the group's athletic skills such as coordination, flexibility, strength, speed and endurance.

- 7 The execution must show expressiveness and aesthetic appeal.
- 8 Gymnasts must perform the execution according to the dynamics and rhythm of the music.
- 9 The starting and ending position are part of the execution.
- 10 All elements must be executed with a consideration of healthy aspects: the shoulders and hips being in line, the supporting leg, the shape position and bilateral work (a minimum of two (2) balances and two (2) jumps/leaps with the non-dominant leg for the entire team), posture and lifts.

4.2 Evaluation of Execution

Maximum points 10,0

Types of mistakes	Small: -0,1 1 gymnast	Medium: -0,2 2 gymnasts	Big: -0,3 3 or more gymnasts
Healthy aspects: - shoulders and hips line - position of the supporting leg (in balances) - posture	each time/movement	each time/movement	each time/movement
Basic gymnastics technique: - insufficient extension - slight difference in execution - lack of fluency/continuity - lack of lightness	each time/movement	each time/movement	each time/movement
Body movements: - imperfection/insufficiency in execution - unfixed shape - extra movement	each time/movement	each time/movement	each time/movement
Jumps and leaps: - unfixed shape - insufficient elevation - heavy, unhealthy landing	each time	each time	each time
Balances: - unfixed shape - unnecessary movement without a step or hop - insufficient muscles control in starting/ending the balance	each time	each time	each time
Unity: - lack of synchronization - imprecise planes, levels or directions - inaccuracy between movement and rhythm of the music	each time	each time	each time
Collision between gymnasts	execution is not disturbed	execution is slightly disturbed	execution is clearly disturbed
Physical characteristics: - lack in some area (flex., strength, etc.) during the whole program	slight lack (group/each area)	clear lack (1-2 gymnasts/each area)	clear lack (group/each area)
Loss of balance (in any movement):	with unnecessary movement (each time/gymnast)	with unnecessary hop (each time/gymnast)	with support on hand, foot or other part of the body (each time/gymnast)
Total loss of balance with a fall (in any movement)	-0,4 each gymnast/ each time		
AGG technique: - lack of total AGG technique	-0,3 whole program		
Bilateral work: - balance (-0.2 each) - jump/leap (-0.2 each)	-0,2 each time/each element		
Inaccuracy in formations	0,1 each time		

Penalty by Head Judge of EXE: -0,5 for each missing gymnast

The Panel EXE evaluates the execution of the composition and counts the mistakes in the execution

All of the judges for the competition must give their score independently and **must proceed in the following manner:**

- count all mistakes of the execution and deduct them from execution maximum points (10,00)
- calculate the final score.